

Introduction to perception

Detection And Tracking of Moving Objects (DATMO)

Olivier Aycard

Professor

Grenoble INP - PHELMMA

GIPSA Lab

<https://www.gipsa-lab.grenoble-inp.fr/user/olivier.aycard>

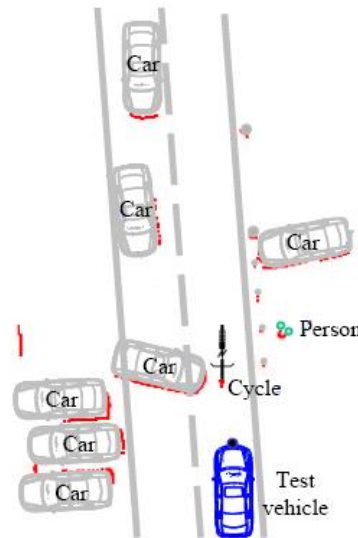
olivier.aycard@grenoble-inp.fr



Perception

Goal

- Robot perception in dynamic environments
- **Laser scanner**
- Speed and robustness



Present Focus: interpretation of raw and noisy sensor data

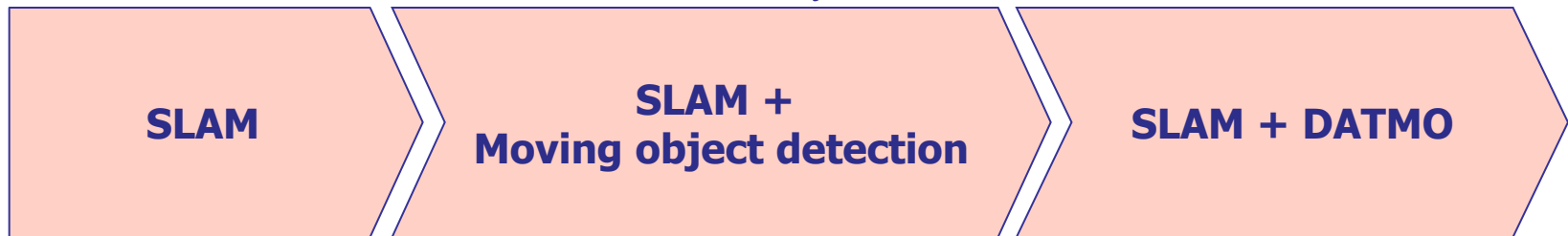
- Identify static and dynamic part of sensor data
- Modeling dynamic part of the environment
 - Detection And Tracking of Moving Objects (DATMO)
- Modeling static part of the environment
 - Simultaneous Localization And Mapping (SLAM)

Problem statement



Static environments

Dynamic environments



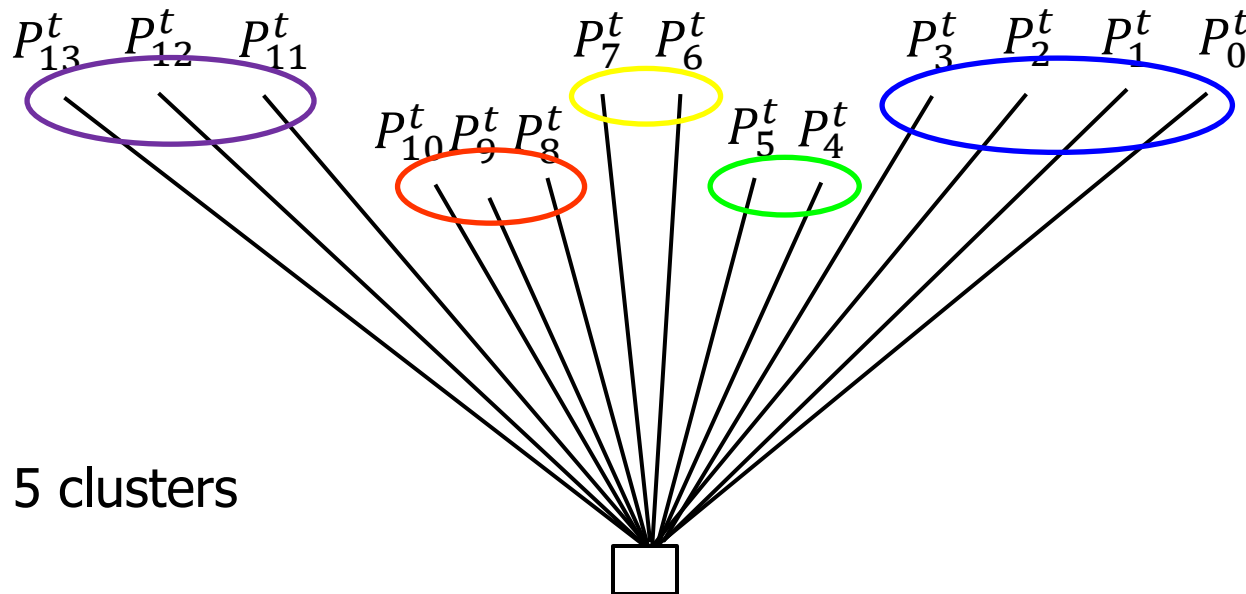
$$\begin{aligned}
 &\underline{P(X, M \mid Z, U)} \quad \left\{ \begin{array}{l} \underline{Z = Z^{(s)} + Z^{(d)}} \\ P(X, M \mid Z^{(s)}, U) \end{array} \right. \\
 &\quad \quad \quad \left\{ \begin{array}{l} \underline{P(X, M \mid Z^{(s)}, U)} \\ P(O \mid Z^{(d)}) \end{array} \right. \\
 &\quad \quad \quad \underline{P(X, M, O \mid Z, U)}
 \end{aligned}$$

Outline

1. Form objects
 1. Clustering hits of the laser
2. Detection of objects
3. Tracking of a moving object
4. Conclusion

Cluster of raw data to form objects (1/2)

- **Hits of laser are not objects**
 - We need to cluster hits to form objects
 - Hits that are close in the **cartesian space** should belong to the same object: $P_i^t = (x_i^t, y_i^t)$ (i^{th} at time t)
- **Example of a person in front of a wall**



We have 5 clusters

Cluster of raw data to form objects (2/2)

- **Initialization of the first cluster**

Create a first cluster with the first hit

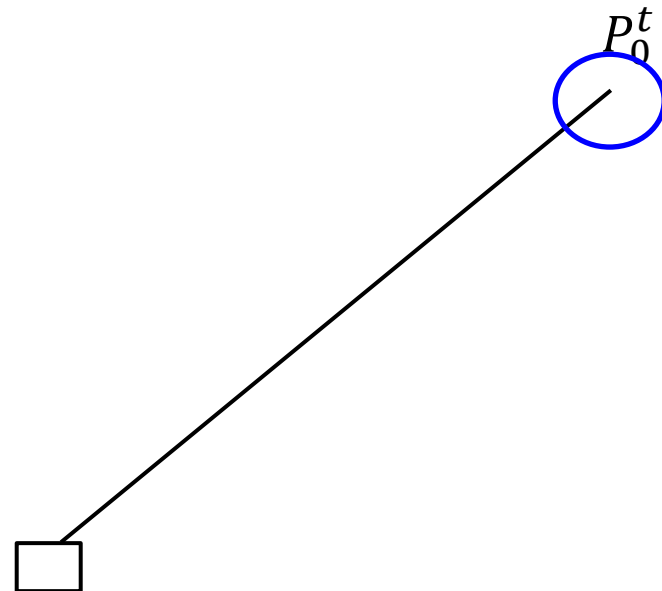
- **For all the hits except the first one**

If the euclidian distance between the current hit and the previous hit is lower than a given threshold

Then add the current hit to the current cluster

Else create a new cluster with the current hit

End for



Cluster of raw data to form objects (2/2)

- **Initialization of the first cluster**

Create a first cluster with the first hit

- **For all the hits except the first one**

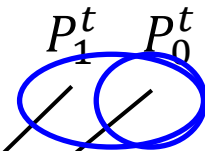
If the euclidian distance between the current hit and the previous hit is lower than a given threshold

Then add the current hit to the current cluster

Else create a new cluster with the current hit

End for

$d(P_1^t, P_0^t)$ is the euclidean distance between P_1^t and P_0^t



$$d(P_1^t, P_0^t) < th.$$

Cluster of raw data to form objects (2/2)

- **Initialization of the first cluster**

Create a first cluster with the first hit

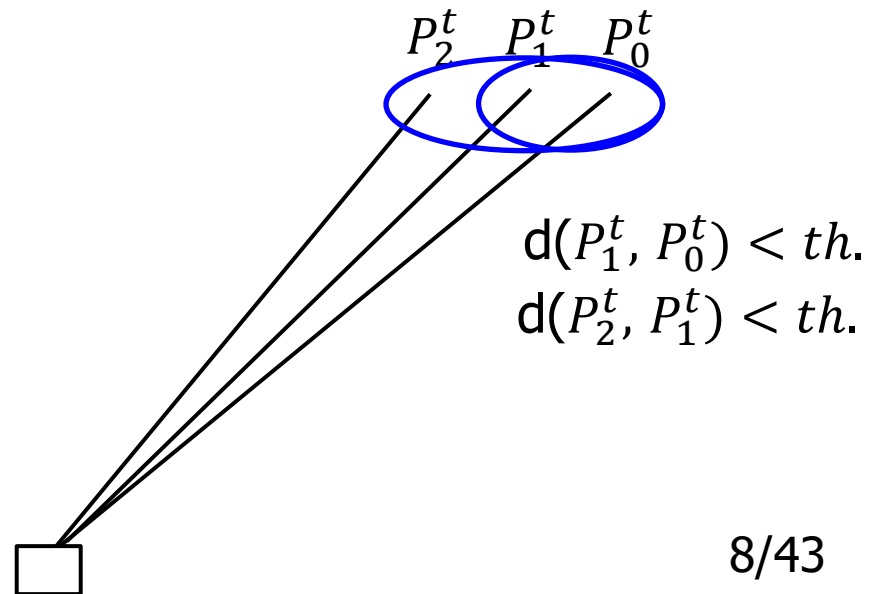
- **For all the hits except the first one**

If the euclidian distance between the current hit and the previous hit is lower than a given threshold

Then add the current hit to the current cluster

Else create a new cluster with the current hit

End for



Cluster of raw data to form objects (2/2)

- **Initialization of the first cluster**

Create a first cluster with the first hit

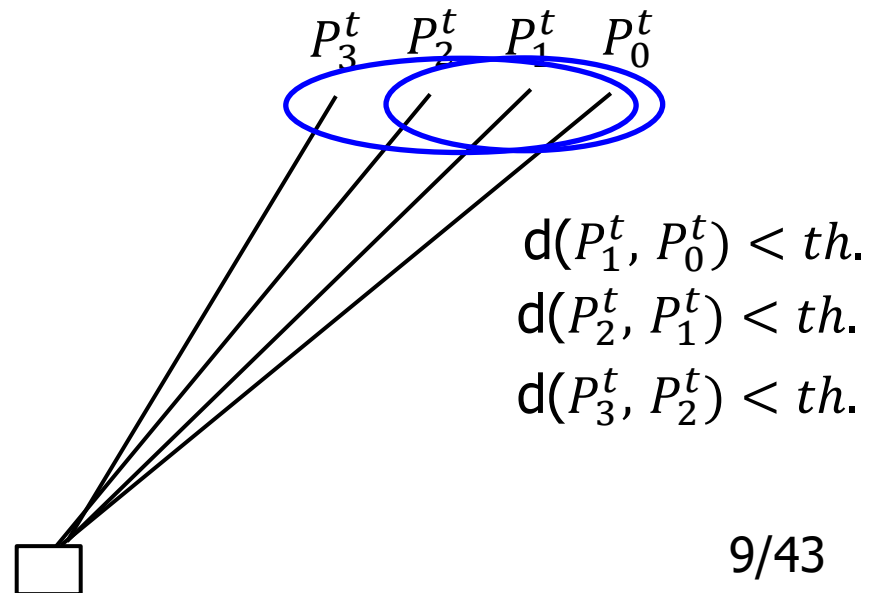
- **For all the hits except the first one**

If the euclidian distance between the current hit and the previous hit is lower than a given threshold

Then add the current hit to the current cluster

Else create a new cluster with the current hit

End for



Cluster of raw data to form objects (2/2)

- **Initialization of the first cluster**

Create a first cluster with the first hit

- **For all the hits except the first one**

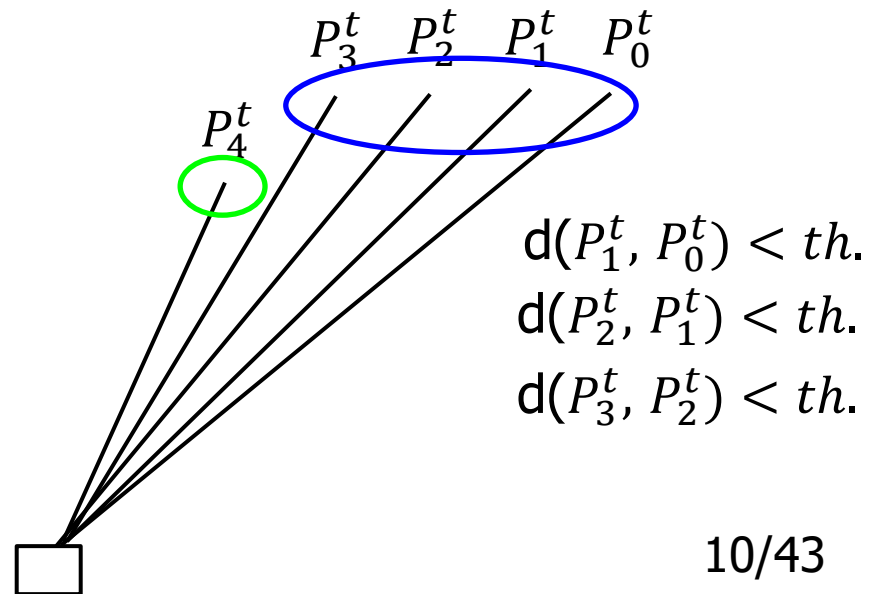
If the euclidian distance between the current hit and the previous hit is lower than a given threshold

Then add the current hit to the current cluster

Else create a new cluster with the current hit

End for

$$d(P_4^t, P_3^t) > th.$$



Cluster of raw data to form objects (2/2)

- **Initialization of the first cluster**

Create a first cluster with the first hit

- **For all the hits except the first one**

If the euclidian distance between the current hit and the previous hit is lower than a given threshold

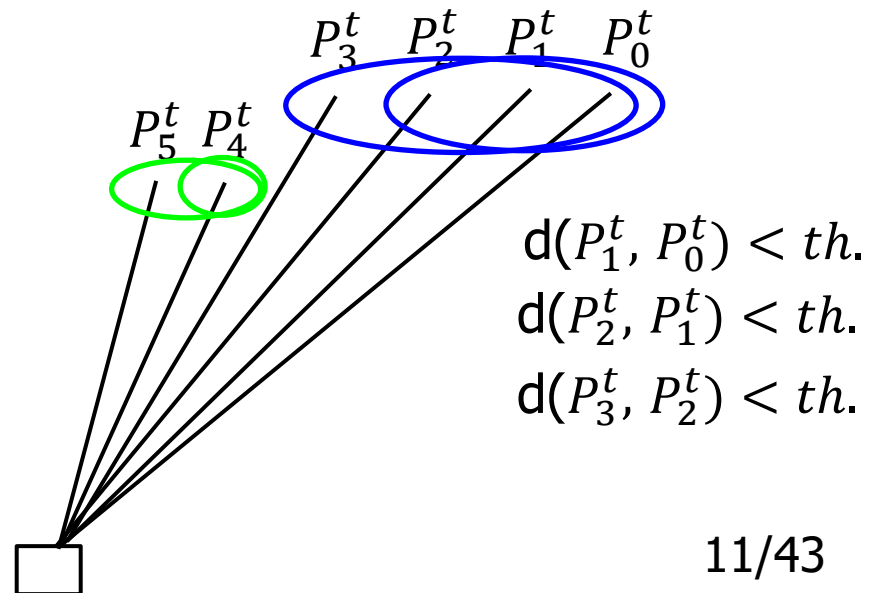
Then add the current beam to the current cluster

Else create a new cluster with the current beam

End for

$$d(P_4^t, P_3^t) > th.$$

$$d(P_5^t, P_4^t) < th.$$



Cluster of raw data to form objects (2/2)

- **Initialization of the first cluster**

Create a first cluster with the first hit

- **For all the beams except the first one**

If the euclidian distance between the current hit and the previous hit is lower than a given threshold

Then add the current beam to the current cluster

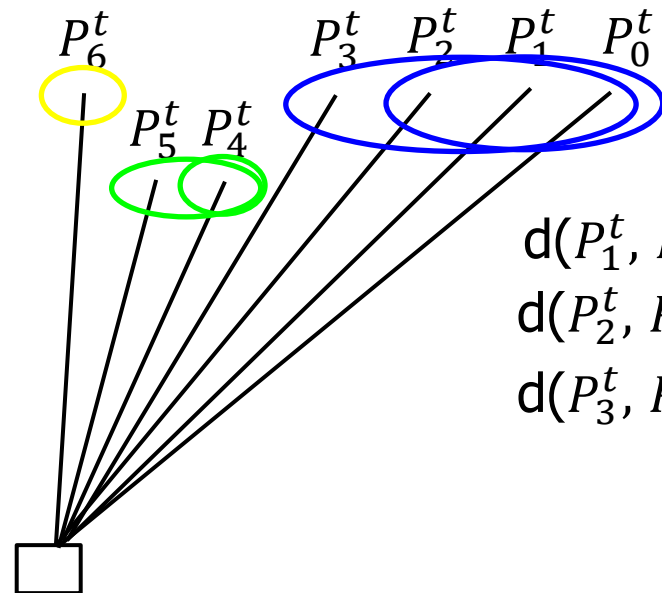
Else create a new cluster with the current beam

End for

$$d(P_4^t, P_3^t) > th.$$

$$d(P_5^t, P_4^t) < th.$$

$$d(P_6^t, P_5^t) > th.$$



$$d(P_1^t, P_0^t) < th.$$

$$d(P_2^t, P_1^t) < th.$$

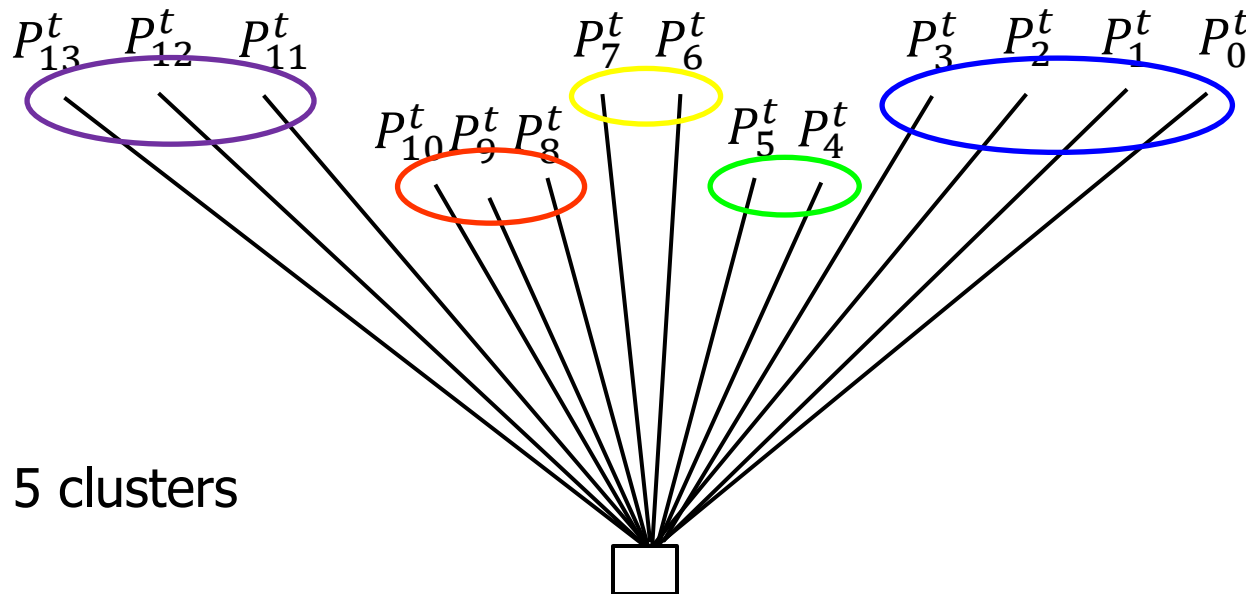
$$d(P_3^t, P_2^t) < th.$$

Cluster of raw data to form objects (2/2)

- **Hits of laser are not objects**

- We need to cluster hits to form objects
- Hits that are close in the **cartesian space** should belong to the same object: $P_i^t = (x_i^t, y_i^t)$ (i^{th} at time t)

- **Example of a person in front of a wall**



We have 5 clusters

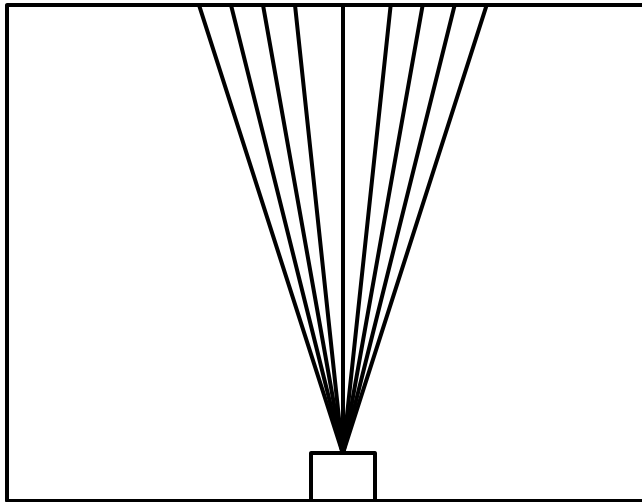
Outline

1. Form objects
2. Detection of objects
 1. **Motion based detection of objects**
 2. Model based detection of objects
 3. Motion+model based detection of objects
3. Tracking of a moving object
4. Conclusion

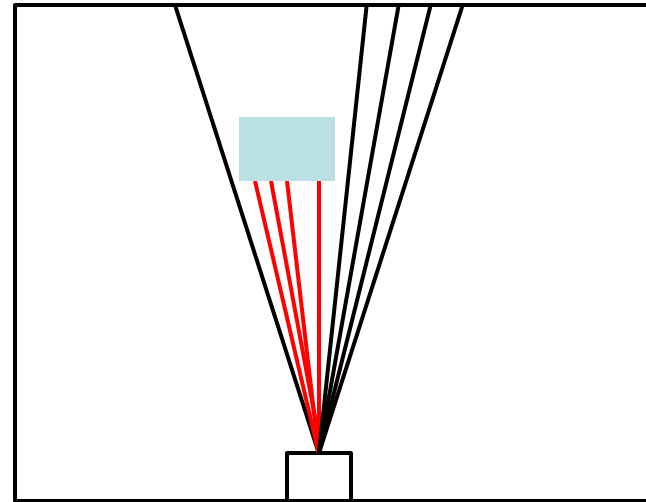
Motion based detection of moving objects(1/5)

A very simple idea (but it works):

- A scan of the laser at time T composed of N observations:
 - $r^T = \{r^T_0, r^T_1, \dots, r^T_{N-1}\}$; (range in the polar space)
- For each observation r^T_i at time T with i between 1 and N:
 - we make the difference with the initial observation:
 - If $r^0_i - r^T_i > \text{threshold}$ then r^T_i should correspond to a moving object
 - We have to store r^0 : background



Initial time $t = 0$

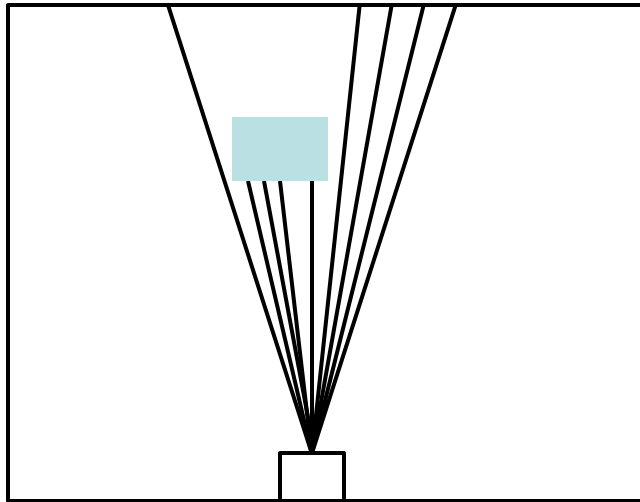


current time $t = T$

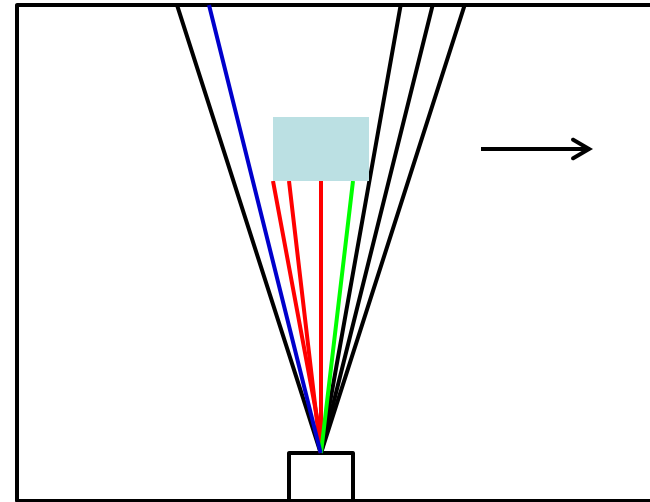
Motion based detection of moving objects(2/5)

An other idea (a bit more complex):

- For each observation r_i^T at time T with i between 1 and N :
 - we make the difference with the previous observation r_i^{T-1} :
 - If $r_i^T - r_i^{T-1} > \text{threshold}$ for one or several observations
 - If $r_j^T = r_j^{T-1}$ for one or several observations with $j > i$
 - If $r_k^{T-1} - r_k^T > \text{threshold}$ for one or several observations with $k > j$
 - an object should be moving from left to right



previous time

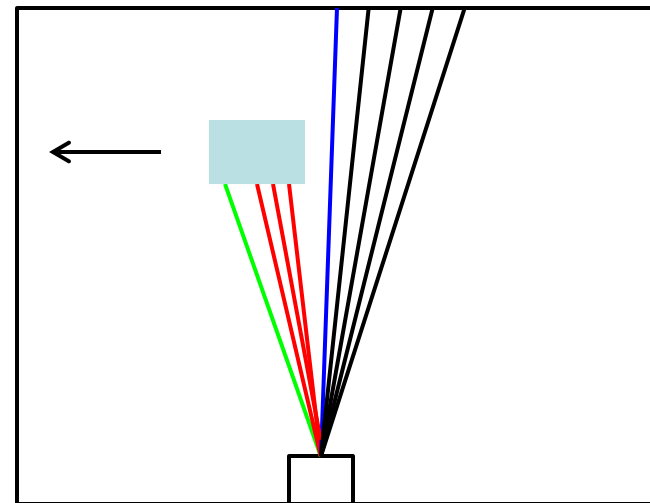
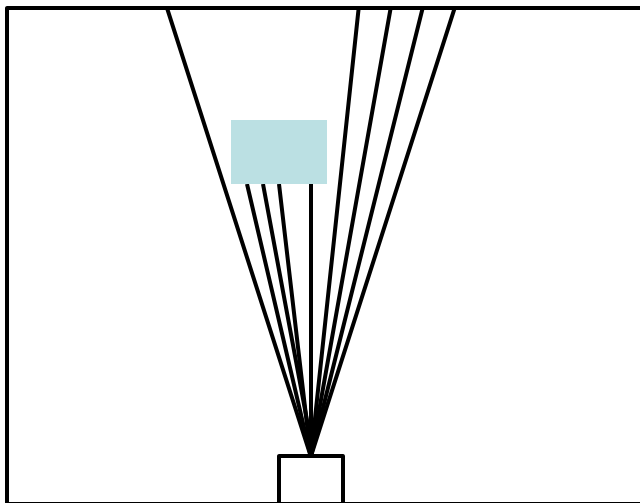


current time

Motion based detection of moving objects(3/5)

An other idea (a bit more complex):

- Difference for each beam b between the current laser scanner acquisition and the previous one
 - we make the difference with the previous observation r^{T-1}_i :
 - If $r^{T-1}_i - r^T_i > \text{threshold}$ for one or several observations with i
 - If $r^T_j = r^{T-1}_j$ for one or several observations with $j > i$
 - If $r^T_k - r^{T-1}_k > \text{threshold}$ for one or several observations
 - an object should be moving from right to left



Motion based detection of moving objects(4/5)

Goal:

- Detection based of moving objects using a lidar

Solution:

- Distinguish changes in the lidar scanner due to motion

Assumptions:

- Static (or known position) of the mobile robot
- Need of the initial observations r^0_i with $0 \leq i \leq N-1$ (ie, background image) or the previous observations Z^{T-1}_i with $0 \leq i \leq N-1$

Advantages:

- No a priori knowledge on object dynamic
- No a priori knowledge on object form

Motion based detection of moving objects(5/5)

Detection of moving objects with a mobile robot that could move:

➤ 3 important points should be taken into account

1. ...

2. ...

3. ...

Outline

1. Form objects
2. Detection of objects
 1. Motion based detection
 2. Model based detection
 1. Apriori model
 2. Learned model
 3. Motion+Model based detection
3. Tracking of a moving object
4. Conclusion

Model based detection of objects(1/6)

We need to have a model of typical objects that we want to detect.

2 kinds of methods are used to detect typical objects:

- 1. Define an apriori model[Dung'09];**
- 2. Learn (using statistical learning) of the model [Arras'12];**

Model based detection objects(2/6)

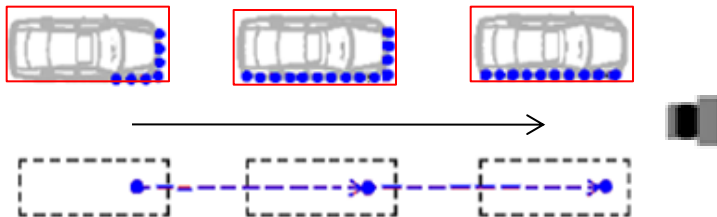
Use of an apriori model of typical objects[Dung'09]

⇒ Suppose that objects are a specific model of car.

⇒ We know the size of this specific model of car. 

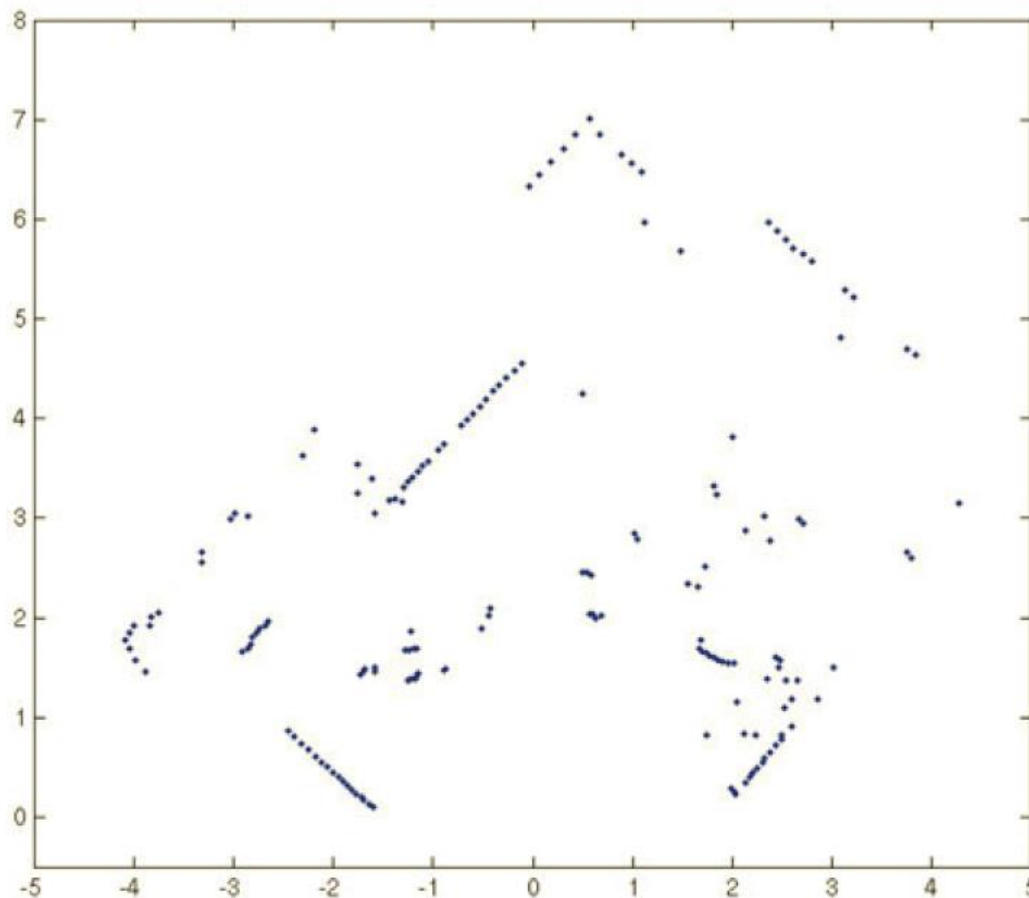
⇒ Most of the time only a part of objects is perceived

⇒ We should fit our data with the model



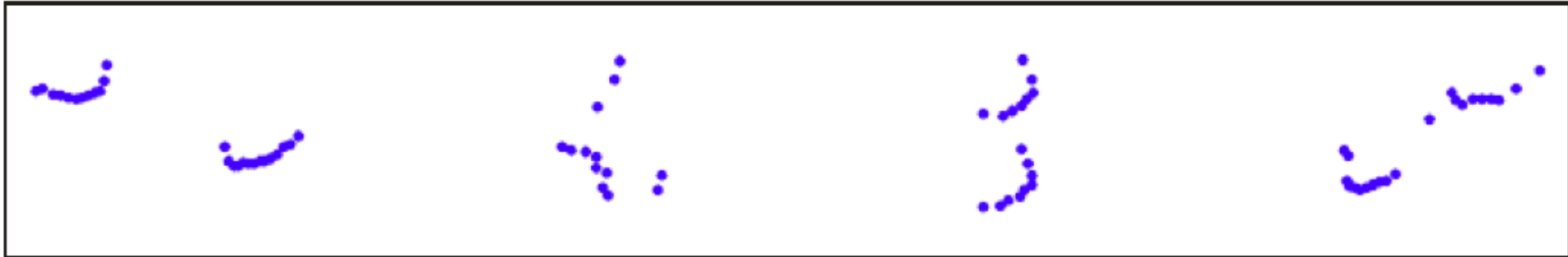
Model based detection of objects(3/6)

Example: scan of a typical office environment [Arras12]. Where are people ?



Model based detection of objects(4/6)

This is not easy to recognize people: the appearance can change drastically[Arras12]



1. Learn a statistical model of the the typical object

1. Extract some interesting features of objects and perform statistical learning on these features;
 - For recognition of legs (14 features): number of hits, standard deviation, circularity, radius...
2. Combine these features using statistical learning.
 - Adaboost, svm...

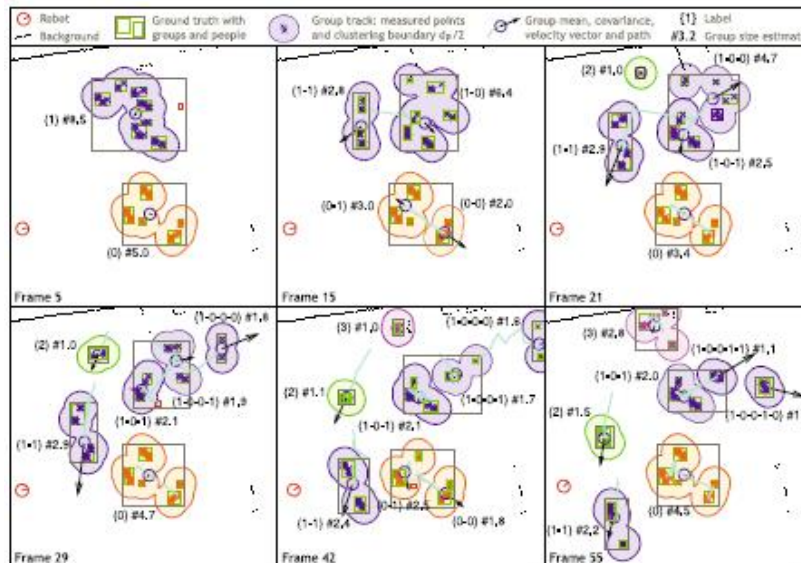
2. Use this model to perform detect/recognition of the typical objects

Recognition of typical objects(5/6)



[Arras12]

Fig. 15 Space where we have recorded the datasets for our experiments.



Model based detection of objects(6/6)

Suppose that objects are persons

1. Define an apriori model of a person

- ⇒ A person has two legs located at less than 70cms one from the other

- ⇒ A leg has a size between 5cms and 25cms

Outline

1. Form objects
2. Detection of objects
 1. Motion based detection
 2. Model based detection
 - 3. Model+Motion based model**
3. Tracking of a moving object
4. Conclusion

Model+motion based detection of objects

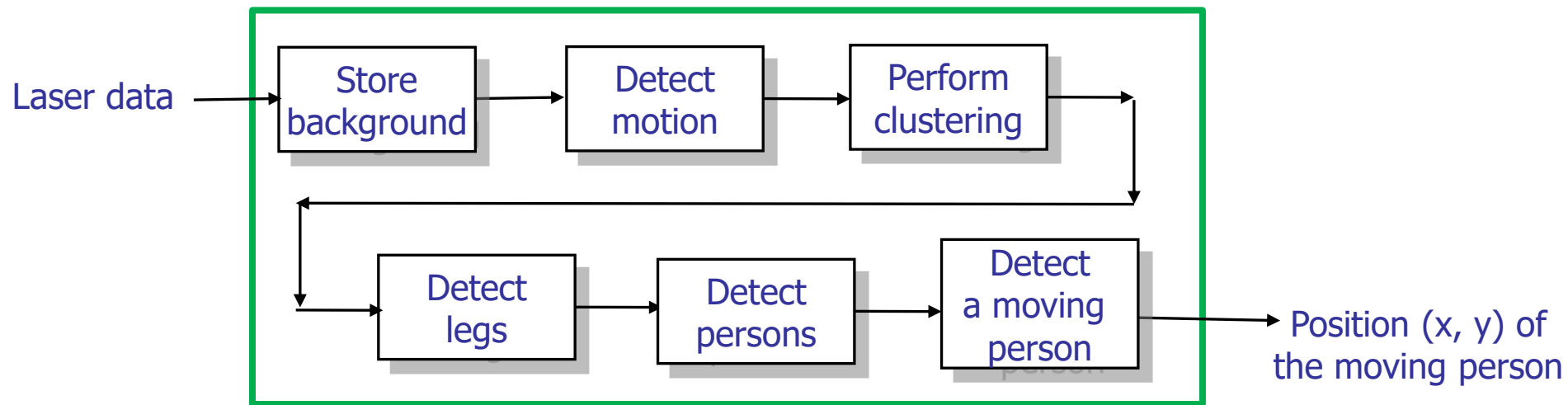
Suppose that objects are moving persons

1. Define an apriori model of a person

⇒ A person has two legs located at less than 70cms one from the other

⇒ A leg has a size between 5cms and 25cms

2. A person is supposed to move



Lab of week 2

Olivier.aycard@grenoble-inp.fr

Outline

1. Form objects
2. Detection of objects
 1. Motion based detection
 2. Model based detection
 3. Model+Motion based model
3. Tracking of a moving object
 1. 2 examples
 2. Tracking of a moving object
4. Conclusion

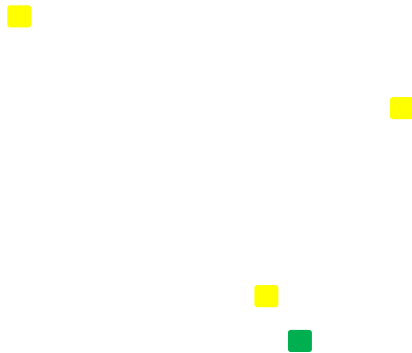
Example 1 (1/3)

- We track a moving person at time t ;
- Robair starts to move to this tracked moving person. The moving tracked person moves as well;



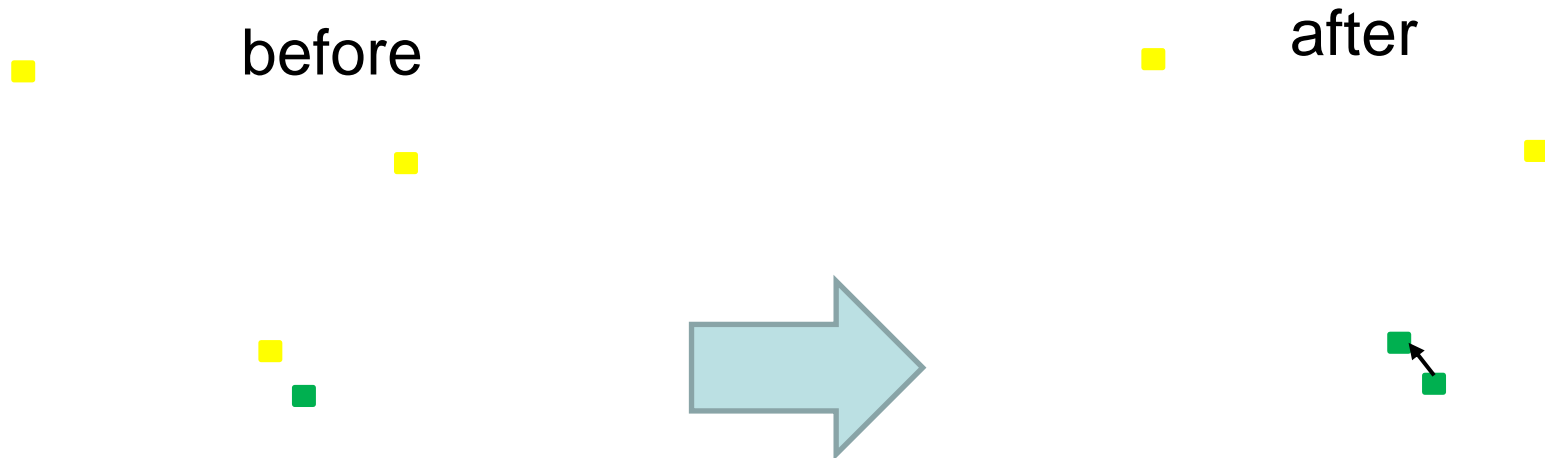
Example 1 (2/3)

- We track a moving person at time t ;
- Robair starts to move to this tracked person. The tracked person moves as well;
- At time $t+1$, we detect 3 static/moving persons;



Example 1 (3/3)

- We track a moving person at time t ;
- Robair starts to move closer to this tracked person. The tracked person moves as well;
- At time $t+1$, we detects 3 static/moving persons;
- We associate the tracked person at time t with the closest moving person detected at $t+1$;
- We estimate the position of the tracked person at time $t+1$.



Example 2 (1/2)

- We track a moving person at time t ;
- Robair starts to move to this tracked person. The tracked person moves as well;
- At time $t+1$, we detect 2 static/moving persons;

before



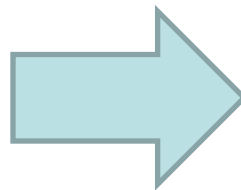
Example 2 (2/2)

- We track a moving person at time t ;
- Robair starts to move to this tracked person. The tracked person moves as well;
- At time $t+1$, we detect 2 static/moving persons;
- We don't associate the tracked person at time t with the closest person detected at $t+1$
- The tracked person is still at the same position at time $t+1$

before



after



Tracking of a Moving Object (1/2)

- The goal of tracking is to integrate the sequence of detections in time of a moving object to know its position while this object moves and the robot moves as well;
- Several problems could appear:
 - Several moving objects are present in the environment
 - The tracked objects is sometimes not detected
- We generally manage the tracking of an object with 2 variables:
 - **Uncertainty** to know which detected objects could be associated with the tracked object;
 - **Frequency** to know the number of times the tracked object has been detected in the last times.

Tracking of Moving Objects (2/2)

1. Using the information about the motion of the tracked object at time t , we predict its position at time $t+1$;
=> prediction phase
2. Using the different detected moving objects at time $t+1$, we associate one (or several) of these detections with the tracked moving object;
=> association phase
3. Using the information about the associated objects detected, we estimate the position of the tracked object at time $t+1$;
=> estimation phase

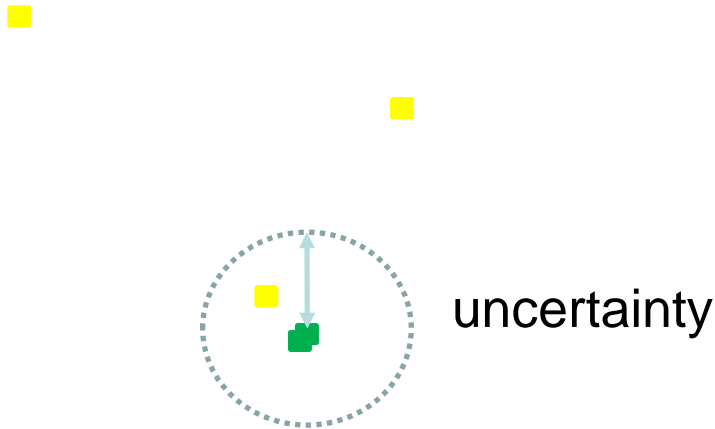
Example 1 revisited: prediction phase

- A moving person is detected at time t
- Robair start to move to this moving person
- To simplify, we dont take into account the information, we have about the motion of the tracked object
=> no prediction



Example 1 revisited: association phase

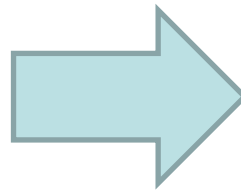
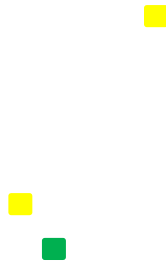
- At time $t+1$, we detect 3 static/moving persons;
- We associate the tracked person at time t with the closest moving person detected at $t+1$ and taking into account the uncertainty;
=> association phase



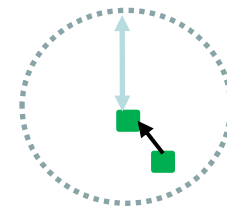
Example 1 revisited: estimation phase

- We estimate the position of the tracked person at time $t+1$;
=> estimation phase

■ before



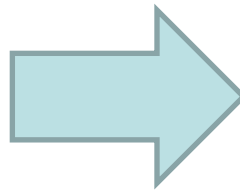
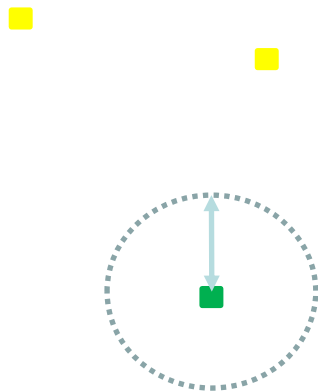
■ after



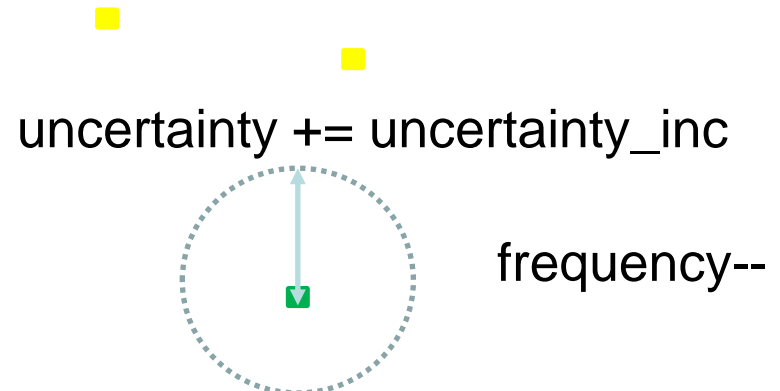
Example 2 revisited

- We track a moving person at time t ;
- Robair start to move to this tracked person. The tracked person moves as well;
- At time $t+1$, we detect 2 static/moving persons;
- We dont associate the tracked person at time t with the closest person detected at $t+1$;
- The tracked person is still at the same position at time $t+1$

before



after



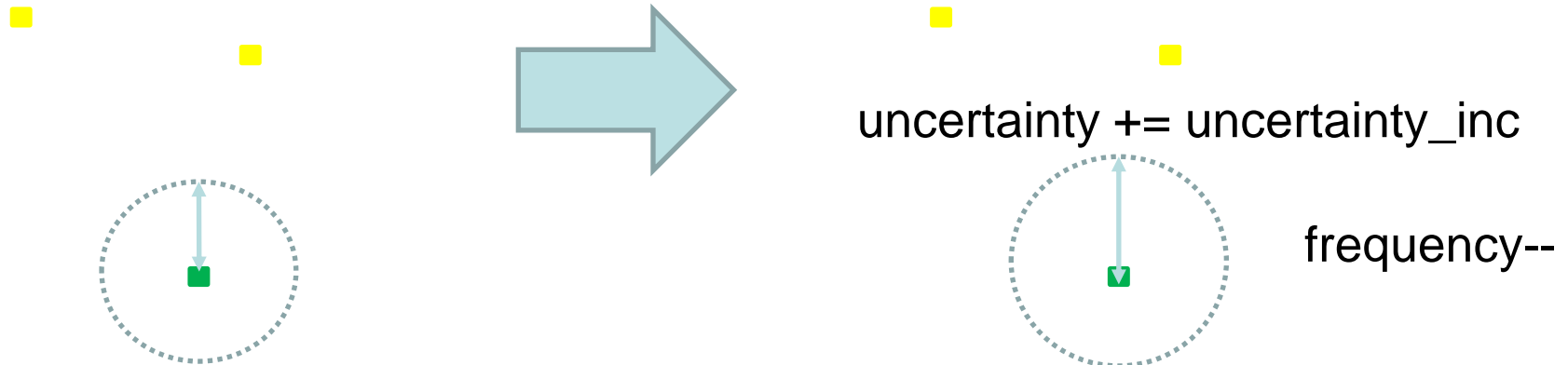
Example 2 revisited

- We track a moving person at time t ;
- Robair start to move to this tracked person. The tracked person moves as well;
- If frequency == 0 then we consider that the tracked person has been lost and we stop the tracking

:+1

before

after



Outline

1. Form objects
2. Detection of objects
3. Tracking of a moving object
4. Conclusion

Conclusion

- Hits of the laser are not objects: need to cluster hits to form objects
- Need to detect objects and know their type and if there are moving or not
- First lab, You will implement a moving person detector
- Detection is not enough: tracking is a must
- There exists a lot of implementation of a tracker:
 - Kalman filter, Mean shift, particle filter...
- You will implement a tracker of a moving person